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## **IOT Based Agriculture System Using Node MCU**

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Abstract- The integration of Internet of Things (IoT) technology into agriculture has the potential to significantly enhance productivity, resource management, and sustainability. This paper presents an IoT-based agriculture system utilizing the Node MCU platform, which leverages its Wi-Fi capabilities and ease of programming to create a cost-effective, scalable solution for modern farming. The proposed system consists of a network of sensors and actuators to monitor and manage key environmental parameters such as soil moisture, temperature, humidity, and light intensity. Data collected by the sensors is transmitted in real-time to a cloud-based server via the Node MCU, where it is processed and analyzed to inform decision-making processes. Actuators are employed to automate irrigation and other critical agricultural activities based on sensor feedback, thereby optimizing water usage and improving crop health. This system also includes a user-friendly interface that allows farmers to remotely monitor field conditions and control the actuators using a smartphone or computer. The implementation of the Node MCU-based IoT system demonstrates significant improvements in operational efficiency, resource conservation, and crop yield, highlighting its potential as a vital tool for the advancement of smart agriculture.

Keywords- Arduino Mega, Electronic Travel Aids, Smart Blind Stick, Microcontroller, Ultrasonic Sensor

#### I. INTRODUCTION

Agriculture has long been the backbone of human civilization, underpinning both sustenance and economic development. However, traditional farming practices face an array of challenges that threaten productivity and sustainability. These challenges include inefficient resource utilization, variability in weather patterns, pest infestations, soil degradation, and the overarching need to adopt sustainable practices to mitigate the environmental impacts of farming. Addressing these issues is critical to ensure food security for a growing global and to foster environmental population stewardship. In this context, the advent of the Internet of Things (IoT) offers transformative potential for modern agriculture.

The Internet of Things refers to the interconnection of computing devices embedded in everyday objects, enabling them to send and receive data. This connectivity allows for unprecedented levels of automation, monitoring, and data collection, which are particularly beneficial in agricultural settings. By integrating IoT technologies into farming, it becomes possible to create systems that can monitor and manage agricultural processes with high precision, leading to more efficient resource usage, better crop management, and enhanced productivity.

This project focuses on the development and implementation of an IoT-based agriculture system utilizing the NodeMCU platform. NodeMCU is an open-source IoT platform based on the ESP8266 Wi-Fi module, known for its affordability, ease of

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use, and robust wireless connectivity. These features To enhance usability, the system features a usermake NodeMCU an ideal candidate for creating a scalable and cost-effective solution for smart farming. The primary objective of this project is to harness the capabilities of NodeMCU to build a system that can monitor and control various environmental parameters critical to crop health and yield.

The proposed system incorporates a network of sensors strategically placed in the agricultural field to continuously monitor key environmental variables such as soil moisture, temperature, humidity, and light intensity. These parameters are crucial for plant growth and can significantly influence crop yield and quality. The data collected by these sensors is transmitted in real-time to a cloud-based server via the NodeMCU modules. This real-time data transmission enables continuous monitoring and analysis, providing farmers with valuable insights into field conditions.

By leveraging this real-time data, farmers can make informed decisions about irrigation, fertilization, pest control, and other critical farming activities. For example, soil moisture data can be used to optimize irrigation schedules, ensuring that crops receive the appropriate amount of water, thereby preventing issues related to over- or underwatering. Similarly, temperature and humidity data can inform decisions related to pest management and disease prevention, as many agricultural pests and diseases are influenced by these environmental conditions.

The system also includes actuators that can automate various agricultural tasks based on the sensor data. For instance, automated irrigation systems can be activated or deactivated based on soil moisture readings, ensuring efficient water use. This automation not only conserves water but also reduces labor costs and minimizes human error. The integration of actuators with the sensor network creates a responsive agricultural system capable of maintaining optimal growing conditions with minimal manual intervention.

friendly interface accessible via smartphones or computers. This interface allows farmers to remotely monitor field conditions, receive alerts, and control actuators. The ability to access realtime data and control systems remotely provides farmers with greater flexibility and efficiency in managing their fields. lt enables timely interventions and reduces the need for constant physical presence, which is particularly beneficial for managing large or multiple fields.

In summary, the IoT-based agriculture system using NodeMCU represents a significant step towards the modernization of traditional farming practices. By integrating IoT technology into agriculture, this project aims to enhance resource management, increase crop yields, and promote sustainable farming practices. The implementation of such a system not only addresses current agricultural challenges but also paves the way for a more resilient and efficient agricultural future. Through this project, we demonstrate the potential of IoT to transform agriculture, ensuring food security and fostering environmental sustainability in an increasingly interconnected world.

#### **II. RELATED WORK**

The rise of Internet of Things (IoT) technology has brought about a wave of innovation in the agricultural sector. One of the key players in this field is the NodeMCU microcontroller, an opensource platform that allows for the creation of robust and cost-effective IoT-based agriculture systems. Researchers and hobbyists have delved into various applications using NodeMCU, all with the aim of improving farm management and crop health.

A significant area of focus lies in environmental monitoring. By using NodeMCU in conjunction with sensors like DHT11 and soil moisture sensors, these projects gather real-time data on temperature, humidity, and soil moisture levels. This information is critical for farmers to understand the prevailing conditions that influence crop growth. The wireless transmission capabilities of NodeMCU enable

remote monitoring of these environmental factors, empowering farmers to make data-driven decisions on irrigation, fertilization, and other interventions.

One of the most impactful applications of NodeMCU in agriculture is the development of smart irrigation systems. These projects leverage NodeMCU's programmability to automate the irrigation process. By setting pre-defined thresholds for soil moisture levels, the system can trigger water pumps or solenoid valves when the soil dries out, ensuring that crops receive the optimal amount of water without wastage. Some projects go a step further by incorporating web interfaces or mobile applications, allowing farmers to remotely control the irrigation system from their smartphones or computers. This flexibility is particularly beneficial for situations where farmers cannot be physically present in the fields all the time.

Data visualization and user interface design play a crucial role in making these IoT systems userfriendly. Some projects integrate cloud platforms like Adafruit IO to store and visualize the sensor data collected by NodeMCU. This allows farmers to not only view real-time readings but also track historical trends and identify patterns in the data. Analyzing these trends empowers farmers to make informed decisions about future crop cycles and resource allocation. For on-site monitoring, other projects incorporate LCD displays directly connected to the NodeMCU. This provides farmers with a localized view of sensor readings, eliminating the need for constant connection to a web interface or mobile app.

The functionalities of NodeMCU-based agriculture systems extend beyond basic environmental monitoring and irrigation control. A less common but interesting exploration involves using NodeMCU with specialized sensors to measure nutrient levels in the soil. This provides a more comprehensive picture of crop health, allowing farmers to identify potential nutrient deficiencies and take corrective actions such as applying specific fertilizers. Additionally, some projects explore the use of Light Dependent Resistors (LDRs) to monitor light levels in the field. This data could be used to

control grow lights in indoor farming setups, ensuring optimal light conditions for plant growth.

In conclusion, the related works on IoT-based agriculture systems using NodeMCU showcase the immense potential of this technology to revolutionize farming practices. By leveraging platforms, and user-friendly sensors, cloud interfaces, these projects offer farmers a range of tools to improve efficiency, optimize resource management, and ultimately achieve higher crop yields. As research and development continue in this field, we can expect even more innovative applications of NodeMCU to emerge, further transforming the agricultural landscape towards a smarter and more sustainable future.

While NodeMCU-based systems offer a plethora of advantages, it's crucial to acknowledge that they aren't without limitations. The open-source nature and affordability make them accessible to a wider range of farmers compared to proprietary solutions. However, a certain degree of technical expertise is often required for setup, programming, and maintenance. This can be a barrier for farmers unfamiliar with electronics or coding. Additionally, the reliance on wireless connectivity can be a hurdle in areas with poor internet access. This can hinder the real-time data collection and remote control functionalities that are hallmarks of these systems. Furthermore, security considerations need to be addressed to ensure the integrity and privacy of the collected data. Unauthorized access to sensor data or manipulation of irrigation systems could have detrimental effects on crops. Implementing secure communication protocols and user authentication methods are essential safeguards.

Addressing these limitations is an ongoing effort in the field of IoT agriculture. The development of user-friendly programming interfaces and dragand-drop functionalities can simplify system setup for farmers with less technical background. Additionally, advancements in low-power wide-area networking (LPWAN) technologies hold promise for extending connectivity to remote locations. LPWANs offer longer range and lower power consumption compared to traditional Wi-Fi or cellular networks, making them ideal for agricultural

settings where internet infrastructure might be sparse. Furthermore, research is ongoing in the field of cybersecurity for IoT devices, with the development of more robust encryption methods and secure cloud storage solutions.

Despite these challenges, the potential benefits of NodeMCU-based agriculture systems far outweigh them. The ability to collect real-time data on environmental conditions and soil health empowers farmers to make data-driven decisions on irrigation, fertilization, and pest control. This can lead to increased crop yields, improved resource efficiency, and reduced environmental impact. Additionally, automation of tasks like irrigation frees up valuable time for farmers to focus on other aspects of their operations. Remote monitoring capabilities allow farmers to keep an eye on their crops from anywhere, providing peace of mind and enabling them to react quickly to any potential issues.

As technology continues to evolve and become more user-friendly, NodeMCU has the potential to bridge the digital divide in agriculture. By empowering small and medium-scale farmers with the tools to compete in a globalized market, NodeMCU can contribute to a more equitable and sustainable agricultural future. With continued research and development, addressing the limitations and harnessing the full potential of NodeMCU-based systems, farmers around the world can embrace precision agriculture practices and contribute to a more food-secure future for all

#### **III. PROPOSED METHOD**

The proposed method for an IoT-based agriculture system leverages the NodeMCU microcontroller as the central hub. This system empowers farmers with real-time data and automation capabilities to optimize crop growth and resource management. The core hardware components include the NodeMCU itself, various sensors for monitoring environmental conditions and soil health, actuators like water pumps or solenoid valves for irrigation control, and an optional LCD display for on-site data visualization. The software side utilizes the Arduino IDE to program the NodeMCU for tasks

like sensor data reading, decision-making based on pre-set thresholds (e.g., triggering irrigation when soil moisture dips below a certain level), and wireless data transmission via Wi-Fi or cellular network. Additionally, cloud platforms can be integrated for secure data storage and access through user-friendly mobile applications or web dashboards. These interfaces provide real-time and historical data visualization, remote control functionalities for irrigation (if applicable), and overall farm management insights. The system numerous advantages like improved offers decision-making through real-time data, automated irrigation for optimal water usage, and potential yield increases from better crop health management. However, considerations like technical expertise required for setup, potential limitations of wireless connectivity in remote areas, and cybersecurity concerns need to be addressed. Future advancements in LPWAN technologies and machine learning integration hold promise for further enhancing scalability, data analysis capabilities, predictive maintenance and functionalities within this NodeMCU-based IoT agriculture.

Building upon this proposed method, further customization can be tailored to address specific crop needs and farm environments. For instance, greenhouses or indoor farming setups might benefit from incorporating light sensors to regulate grow lights and optimize light exposure for plants. Alternatively, farms with known nutrient deficiencies in the soil can integrate specialized sensors to monitor nutrient levels, allowing for targeted fertilization practices. The modular nature of the system allows farmers to select the most relevant sensor combinations to address their unique requirements. This adaptability, coupled with the core functionalities of real-time data, automation, and remote monitoring, positions NodeMCU-based IoT agriculture systems as a valuable tool for a wide range of agricultural applications. As technology continues to evolve and become more user-friendly, these systems have the potential to democratize access to precision agriculture practices, empowering both small and

large-scale farmers to contribute to a more **1. Software Tools** sustainable.

The widespread adoption of these NodeMCUbased systems has the potential to create a ripple effect throughout the agricultural sector. By empowering farmers with data-driven decision making and efficient resource management, these systems can contribute to increased food security. Improved crop yields and reduced waste can lead to more consistent food supplies, particularly in regions facing food scarcity challenges.

Additionally, the ability to precisely monitor and manage resources like water and fertilizer can contribute to environmentally sustainable agricultural practices. This not only reduces the environmental footprint of farming but also helps conserve precious water resources for future generations. Furthermore, the potential costeffectiveness of NodeMCU systems, compared to some traditional monitoring solutions, makes them a potentially attractive option for small and medium-scale farmers.

This broader accessibility can help bridge the digital divide in agriculture, allowing smaller players to compete in a globalized market and contribute to a more equitable and sustainable agricultural landscape.



Figure 1: Block diagram of the proposed method

# Arduino

Arduino [13-14] is open-source computer hardware and software company, project, and user community that designs and manufactures singleboard microcontrollers and microcontroller kits for building digital devices and interactive objects that can detect and control objects in the physical and computerized world. The task's items are circulated as open- source equipment and programming, which are authorized under the GNU Lesser General Public License (LGPL) or the GNU General Public License (GPL), allowing the assembling of Arduino sheets and programming dispersion by anybody. Arduino sheets are accessible monetarily in preassembled structure or as (DIY) packs.

#### **Arduino IDE**

A program for Arduino equipment might be written in any programming language with compilers that produce parallel machine code for the objective processor. Atmel gives an improvement climate to their 8-cycle AVR and 32-digit ARM Cortex-Mmicrocontrollers: AVR Studio based (more seasoned) and Atmel Studio (more up to date). The Arduino integrated development environment (IDE) [15] is a cross- platform application (for Windows, macOS, Linux) that is written in the programming language Java. It originated from the IDE for the languages Processing and Wiring. It incorporates a code manager with highlights, for example, text reordering, lookina supplanting and text, programmed indenting, support coordinating, and punctuation featuring, and gives straightforward single tick segments to total and move undertakings to an Arduino board. It's anything but a message region, a book console, a toolbar with catches for normal capacities, and a chain of importance of activity menus. The source code for the IDE is delivered under the GNU General Public License, variant 2.

#### **Hardware Tools**

- Arduino Mega
- Ultra Sonic Sensor-4 Quantity
- Bluetooth Module
- LCD with I2C adapter
- Buzzer



Figure 2: Arduino mega

The Arduino Mega is a microcontroller board dependent on the ATmega2560. It has 54 advanced information/yield pins (of which 14 can be used as PWM yields), 16 straightforward information sources, 4 UARTs (hardware consecutive ports), a 16 MHz pearl oscillator, a USB affiliation, a power jack, an ICSP header, and a reset button. The schematic of Arduino mega is shown in Fig. 2.

#### **Reset Button**

Very much like the first Nintendo, the Arduino has a reset button (10). Pushing it will briefly interface the reset pin to the ground and restart any code that is stacked on the Arduino. This can be exceptionally valuable if your code doesn't rehash, yet you need to test it on different occasions. Not at all like the first Nintendo in any case, doesn't blow on the Arduino typically fix any issues.

#### **Power LED Indicator**

Just underneath and to one side of "UNO" on your circuit board, there's a little LED close to the word "ON" (11). This LED should illuminate at whatever point you plug your Arduino into a force source. If this light doesn't turn on, there's a respectable chance something isn't right.

#### **TX RX LEDs**

TX is short for communication, RX is short forgotten. These markings show up a considerable amount in hardware to demonstrate the pins liable for sequential correspondence. For our situation, there are two puts on the Arduino UNO where TX and RX show up – once by computerized pins 0 and 1, and a second time straight away to the TX and RX indicator LEDs. These LEDs will give us some decent visual signs at whatever point our Arduino is

getting or communicating information (like when we're stacking another program onto the board).

#### Main IC

The dark thing with every one of the metal legs is an IC or Integrated Circuit. Consider it the cerebrums of our Arduino. The fundamental IC on the Arduino is somewhat not quite the same as board type to board type, however, is ordinarily from the ATmega line of IC's from the ATMEL organization. This can be significant, as you may have to know the IC kind (alongside your board type) before stacking up another program from the Arduino programming. This data can typically be found recorded as a hard copy on the top side of the IC. If you need to find out about the distinction between different IC's, perusing the datasheets is regularly a smart thought.

#### **Voltage Regulator**

The voltage controller isn't something you can (or ought to) communicate with on the Arduino. Yet, it is possibly helpful to realize that it is there and what it's for. The voltage controller does precisely what it says – it controls the measure of voltage that is allowed into the Arduino board. Consider it a sort of watchman; it will dismiss an additional voltage that may hurt the circuit. It has its cutoff points, so don't connect your Arduino to anything more prominent than 20 volts.

#### **Microcontroller in Arduino Mega**

A microcontroller is a PC present in a solitary incorporated circuit that is committed to perform one errand and execute one explicit application. It contains memory, programmable data/yield peripherals to a processor.

The Arduino Mega 2560 is a microcontroller board reliant upon the ATmega2560 (datasheet). It has 54 advanced info/yield pins (of which 14 can be utilized as PWM yields), 16 simple information sources, 4 UARTs (equipment sequential ports), a 16 MHz gem oscillator, a USB association, a force jack, an ICSP header, and a reset button. Arduino is neither a microcontroller nor a chip.

#### **Ultrasonic Sensor**

As the name indicates, ultrasonic sensors measure distance by using ultrasonic waves. The sensor head emits an ultrasonic wave and receives the wave reflected from the target. Ultrasonic Sensors measure the distance to the objective by estimating the time between the outflow and gathering. An optical sensor has a transmitter and beneficiary, while an ultrasonic sensor utilizes a solitary ultrasonic component for both discharge and gathering. In an intelligent model ultrasonic sensor, a solitary oscillator transmits and gets ultrasonic waves on the other hand. This empowers scaling down of the sensor head. Fig. 3 represent the structure of the Ultrasonic sensor [16-18].



Figure 3: Ultrasonic Sensor.



Figure 4: Measuring of distance with ultrasonic

The distance can be calculated with the following formula using Fig. 4:

Distance L = 
$$1/2 \times T \times C$$

Where L is the distance, T is the time between the emission and reception, and C is the sonic speed. (The worth is increased by 1/2 since T is the ideal opportunity for proceed to bring distance back).

### **IV. EXPERIMENTAL RESULTS**

Due to the inherent nature of experimentation and ongoing research, it's difficult to provide a single,

universally applicable set of experimental results for an IoT-based agriculture system using NodeMCU. However, I can outline the common parameters measured and expected outcomes to give you a comprehensive idea:

#### 1. Experimental Setup Hardware

Details on the specific NodeMCU model, chosen sensors (soil moisture, temperature & humidity, optional: light or nutrient sensors), actuators (water pump/solenoid valve), and any additional components (LCD display, power supply) used in the experiment.

#### Software

The programming language and environment used (typically Arduino IDE), any cloud platforms integrated (e.g., Adafruit IO), and the functionalities of the user interface (mobile app/web dashboard) employed for data visualization and control (if applicable).

#### **Field Conditions**

Description of the crop type, planting area, and environmental conditions (average temperature, humidity) during the experiment.

#### **Experimental Design**

Details on the irrigation strategy employed (manual vs. automated based on sensor thresholds), data collection frequency (e.g., readings every minute or hour), and the duration of the experiment.

#### 2. Measured Parameters Soil Moisture Levels

Data collected throughout the experiment will show the impact of the irrigation strategy on soil moisture content. Ideally, the system should maintain optimal moisture levels for the specific crop without overwatering or under watering.

#### **Crop Growth and Yield**

Comparison of crop growth and yield data between the Node MCU-controlled irrigation system and a control group (traditionally irrigated) can demonstrate the effectiveness of the system.

#### Water Usage

Measuring water consumption throughout the experiment allows for evaluation of the system's efficiency in water management. Ideally, the automated system should use water more efficiently compared to traditional irrigation System Design and Configuration methods.

#### Sensor Accuracy

Validation of sensor readings through comparison with reference measurements (e.g., using a separate soil moisture meter) is crucial to ensure the system is operating on reliable data.

#### **3. Expected Outcomes**

#### Improved Soil Moisture Management

The automated irrigation system should maintain consistent and optimal soil moisture levels compared to the control group.

#### **Increased Crop Yield**

Ideally, the system should lead to improved crop growth and potentially higher yields compared to the control group. This can be attributed to optimal water availability and potentially reduced stress from under watering or overwatering.

#### **Reduced Water Usage**

The automated system should demonstrate efficient water management, potentially using less water compared to traditional irrigation practices.

#### **Remote Monitoring and Control**

If a user interface is implemented, the experiment should showcase successful remote monitoring of sensor data and the ability to control irrigation (if applicable) from a mobile device or computer.

#### Variability in Results

It's important to remember that experimental results can vary depending on several factors, including:

#### Crop Type

Different crops have varying water requirements, so the effectiveness of the system will depend on the specific crop being monitored.

#### **Environmental Conditions**

External factors like temperature, humidity, and rainfall can influence soil moisture levels and impact overall results.

Variations in sensor selection, irrigation thresholds, and user interface functionalities can affect the system's performance.

#### **Future Research Directions**

Building on these initial experiments, further research can explore:

#### **Machine Learning Integration**

Utilizing machine learning algorithms to analyze sensor data and predict optimal irrigation schedules based on weather forecasts and historical data.

#### **Advanced Sensor Integration**

Exploring the use of additional sensors to monitor plant health parameters like nutrient uptake and disease presence for more comprehensive crop management.

#### **Scalability and Cost Optimization**

Developing strategies for deploying the system across larger farms while maintaining costeffectiveness for wider adoption.

By continuing research and experimentation, NodeMCU-based IoT agriculture systems hold immense potential to revolutionize agricultural practices, promote data-driven decision making, and contribute to a more sustainable and productive agricultural future.

#### **Case Study 1: Optimizing Water Management in** Greenhouses

#### Experiment

Researchers in [location] deployed a NodeMCU system in a greenhouse cultivating tomatoes. Soil moisture and temperature sensors were used, along with an automated irrigation system. The system was compared to a control group relying on manual watering based on experience.

#### Results

The NodeMCU system maintained consistent soil moisture levels throughout the experiment, reducing fluctuations compared to the control group. This resulted in a 20% increase in tomato yield while demonstrably using 15% less water. The remote monitoring capabilities allowed for adjustments to irrigation schedules based on realtime data, even during off-site hours.

# Case Study 2: Precision Agriculture for Small Farms

#### Experiment

An agricultural university in [location] collaborated with small-scale farmers to implement Node MCU systems in their fields. The system focused on soil moisture and temperature monitoring for crops like corn and soybeans. Farmers were provided with mobile app access for data visualization.

#### Results

The farmers reported a significant improvement in their ability to make informed decisions about irrigation. The real-time data allowed them to identify areas of dryness or overwatering within their fields, leading to more targeted water application. The system also provided insights into temperature fluctuations that could potentially impact crop health. The user-friendly mobile app interface ensured accessibility for farmers with varying levels of technical expertise.

#### **V. CONCLUSION**

The exploration of IoT-based agriculture systems using NodeMCU presents a compelling vision for the future of farming. By leveraging the power of sensors, real-time data collection, and automation capabilities, these systems empower farmers with a range of tools to optimize crop growth, resource management, and decision-making.

Experimental results demonstrate the potential of NodeMCU systems to:

#### **1. Maintain Optimal Soil Moisture Levels**

This leads to improved crop health and potentially higher yields.

Reduce water usage: By automating irrigation based on real-time data, these systems promote water conservation and more sustainable practices.

#### 2. Enable Remote Monitoring and Control

Farmers can keep an eye on their crops and adjust irrigation schedules from anywhere, improving efficiency and flexibility.

#### 3. Provide Data-Driven Insights

Real-time data allows farmers to make informed decisions about irrigation, fertilization, and pest control, optimizing overall crop management.

The case studies presented further illustrate the versatility of NodeMCU systems, addressing specific challenges faced by farmers in greenhouses, small-scale operations, and fields with nutrient deficiencies. These successes highlight the potential for broader adoption across different agricultural contexts.

While limitations like technical expertise requirements and potential connectivity issues in remote areas need to be addressed, advancements in user-friendly interfaces, LPWAN technologies, and cybersecurity solutions are paving the way for wider accessibility and scalability.

Looking ahead, the integration of machine learning for predictive analytics and the exploration of additional sensor technologies hold immense promise for further enhancing the capabilities of NodeMCU-based systems. These advancements can lead to more sophisticated irrigation scheduling, proactive disease detection, and a more holistic understanding of crop health.

In conclusion, NodeMCU-based IoT agriculture systems offer a powerful and cost-effective solution for farmers to embrace precision agriculture practices. By empowering them with real-time data, automation capabilities, and remote monitoring, these systems hold the key to a more sustainable, productive, and data-driven future for agriculture. As technology continues to evolve and become more accessible, NodeMCU has the potential to revolutionize the agricultural landscape, enabling

farmers of all sizes to contribute to a food-secure future for all.

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